

CHILD

SENSORY PROFILE™ 2



Winnie Dunn, PhD, OTR, FAOTA

Caregiver Questionnaire

3:0 to 14:11 years

FOR OFFICE USE ONLY			
Calculation of Child's Age			
	Year	Month	Day
Test Date	<input type="text"/>	<input type="text"/>	<input type="text"/>
Birth Date	<input type="text"/>	<input type="text"/>	<input type="text"/>
Age	<input type="text"/>	<input type="text"/>	<input type="text"/>

Child's First Name: _____ Child's Middle Name: _____

Child's Last Name: _____ ID Number: _____

Child's Preferred Name (if different from above): _____

Gender: Male Female Birth Date: ____/____/____ Test Date: ____/____/____

Examiner/Service Provider's Name: _____

Examiner/Service Provider's Profession: _____

Completed by/Caregiver's Name: _____

Caregiver's Relationship to Child: _____

Name of School/Daycare Center: _____

School Grade/Level: _____

In what order was your child born in relation to siblings (for example, 1st child, 3rd child, etc.)?

Only Child 1st 2nd 3rd 4th 5th Other _____

Have there been more than three children between the ages of birth through 18 years living in your household during the past 12 months? Yes No

INSTRUCTIONS

The pages that follow contain statements that describe how children may act. Please read each phrase and select the option that best describes how often your child shows these behaviors. *Please mark one option for every statement.*

Use these guidelines to mark your responses:

When presented with the opportunity, my child...

Almost Always responds in this manner **Almost Always** (90% or more of the time).

Frequently responds in this manner **Frequently** (75% of the time).

Half the Time responds in this manner **Half the Time** (50% of the time).

Occasionally responds in this manner **Occasionally** (25% of the time).

Almost Never responds in this manner **Almost Never** (10% or less of the time).

Does Not Apply If you are unable to answer because you have not observed the behavior or believe that it does not apply to your child, please check **Does Not Apply**.

PEARSON

PsychCorp is an imprint of Pearson Clinical Assessment.

Pearson Executive Office 5601 Green Valley Drive Bloomington, MN 55437
800.627.7271 www.PearsonClinical.com

 PsychCorp

Copyright © 2014 NCS Pearson, Inc. All rights reserved.

Warning: No part of this publication may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopy, recording, or any information storage and retrieval system, without permission in writing from the copyright owner.

Pearson, the **PSI logo**, **PsychCorp**, and **Sensory Profile** are trademarks in the U.S. and/or other countries of Pearson Education, Inc., or its affiliate(s).

Printed in the United States of America.

3 4 5 6 7 8 9 10 11 12 A B C D E

Product Number 0158700058

AUDITORY Processing			Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1	0
AV	1	reacts strongly to unexpected or loud noises (for example, sirens, dog barking, hair dryer).						
AV	2	holds hands over ears to protect them from sound.						
SN	3	struggles to complete tasks when music or TV is on.						
SN	4	is distracted when there is a lot of noise around.						
AV	5	becomes unproductive with background noise (for example, fan, refrigerator).						
SN	6	tunes me out or seems to ignore me.						
SN	7	seems not to hear when I call his or her name (even though hearing is OK).						
RG	8	enjoys strange noises or makes noise(s) for fun.						
AUDITORY Raw Score								

AUDITORY Processing Comments: _____

VISUAL Processing			Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1	0
SN	9	prefers to play or work in low lighting.						
	10	prefers bright colors or patterns for clothing.						
	11	enjoys looking at visual details in objects.						
RG	12	needs help to find objects that are obvious to others.						
SN	13	is more bothered by bright lights than other same-aged children.						
SK	14	watches people as they move around the room.						
VISUAL Raw Score								
AV	15	is bothered by bright lights (for example, hides from sunlight through car window).*						

* This item is not part of the VISUAL Raw Score.

VISUAL Processing Comments: _____

		TOUCH Processing					Does Not Apply
Quadrant	Item	My child...	Almost Always	Frequently	Half the Time	Occasionally	Almost Never
			5	4	3	2	1
SN	16	shows distress during grooming (for example, fights or cries during haircutting, face washing, fingernail cutting).					
	17	becomes irritated by wearing shoes or socks.					
AV	18	shows an emotional or aggressive response to being touched.					
SN	19	becomes anxious when standing close to others (for example, in a line).					
SN	20	rubs or scratches a part of the body that has been touched.					
SK	21	touches people or objects to the point of annoying others.					
SK	22	displays need to touch toys, surfaces, or textures (for example, wants to get the feeling of everything).					
RG	23	seems unaware of pain.					
RG	24	seems unaware of temperature changes.					
SK	25	touches people and objects more than same-aged children.					
RG	26	seems oblivious to messy hands or face.					

TOUCH Raw Score

TOUCH Processing Comments: _____

		MOVEMENT Processing					Does Not Apply
Quadrant	Item	My child...	Almost Always	Frequently	Half the Time	Occasionally	Almost Never
			5	4	3	2	1
SK	27	pursues movement to the point it interferes with daily routines (for example, can't sit still, fidgets).					
SK	28	rocks in chair, on floor, or while standing.					
	29	hesitates going up or down curbs or steps (for example, is cautious, stops before moving).					
SK	30	becomes excited during movement tasks.					
SK	31	takes movement or climbing risks that are unsafe.					
SK	32	looks for opportunities to fall with no regard for own safety (for example, falls down on purpose).					
RG	33	loses balance unexpectedly when walking on an uneven surface.					
RG	34	bumps into things, failing to notice objects or people in the way.					

MOVEMENT Raw Score

MOVEMENT Processing Comments: _____

		BODY POSITION Processing					Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1					
RG	35	moves stiffly.										
RG	36	becomes tired easily, especially when standing or holding the body in one position.										
RG	37	seems to have weak muscles.										
RG	38	props to support self (for example, holds head in hands, leans against a wall).										
RG	39	clings to objects, walls, or banisters more than same-aged children.										
RG	40	walks loudly as if feet are heavy.										
SK	41	drapes self over furniture or on other people.										
	42	needs heavy blankets to sleep.										
		BODY POSITION Raw Score										

BODY POSITION Processing Comments: _____

		ORAL SENSORY Processing					Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1					
	43	gags easily from certain food textures or food utensils in mouth.										
SN	44	rejects certain tastes or food smells that are typically part of children's diets.										
SN	45	eats only certain tastes (for example, sweet, salty).										
SN	46	limits self to certain food textures.										
SN	47	is a picky eater, especially about food textures.										
SK	48	smells nonfood objects.										
SK	49	shows a strong preference for certain tastes.										
SK	50	craves certain foods, tastes, or smells.										
SK	51	puts objects in mouth (for example, pencil, hands).										
SN	52	bites tongue or lips more than same-aged children.										
		ORAL SENSORY Raw Score										

ORAL SENSORY Processing Comments: _____

		CONDUCT Associated With Sensory Processing					Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1				0	
RG	53	seems accident-prone.										
RG	54	rushes through coloring, writing, or drawing.										
SK	55	takes excessive risks (for example, climbs high into a tree, jumps off tall furniture) that compromise own safety.										
SK	56	seems more active than same-aged children.										
RG	57	does things in a harder way than is needed (for example, wastes time, moves slowly).										
AV	58	can be stubborn and uncooperative.										
AV	59	has temper tantrums.										
SK	60	appears to enjoy falling.										
AV	61	resists eye contact from me or others.										

CONDUCT Raw Score

CONDUCT Comments: _____

		SOCIAL EMOTIONAL Responses Associated With Sensory Processing					Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1				0	
RG	62	seems to have low self-esteem (for example, difficulty liking self).										
AV	63	needs positive support to return to challenging situations.										
AV	64	is sensitive to criticisms.										
AV	65	has definite, predictable fears.										
AV	66	expresses feeling like a failure.										
AV	67	is too serious.										
AV	68	has strong emotional outbursts when unable to complete a task.										
SN	69	struggles to interpret body language or facial expression.										
AV	70	gets frustrated easily.										
AV	71	has fears that interfere with daily routines.										
AV	72	is distressed by changes in plans, routines, or expectations.										
SN	73	needs more protection from life than same-aged children (for example, defenseless physically or emotionally).										
AV	74	interacts or participates in groups less than same-aged children.										
AV	75	has difficulty with friendships (for example, making or keeping friends).										

SOCIAL EMOTIONAL Raw Score

SOCIAL EMOTIONAL Responses Comments: _____

Almost Always = 90% or more	Frequently = 75%	Half the Time = 50%	Occasionally = 25%	Almost Never = 10% or less
-----------------------------	------------------	---------------------	--------------------	----------------------------

ATTENTIONAL Responses Associated With Sensory Processing			Almost Always	Frequently	Half the Time	Occasionally	Almost Never	Does Not Apply
Quadrant	Item	My child...	5	4	3	2	1	0
RG	76	misses eye contact with me during everyday interactions.						
SN	77	struggles to pay attention.						
SN	78	looks away from tasks to notice all actions in the room.						
RG	79	seems oblivious within an active environment (for example, unaware of activity).						
RG	80	stares intensively at objects.						
AV	81	stares intensively at people.						
SK	82	watches everyone when they move around the room.						
SK	83	jumps from one thing to another so that it interferes with activities.						
SN	84	gets lost easily.						
RG	85	has a hard time finding objects in competing backgrounds (for example, shoes in a messy room, pencil in "junk drawer").						
ATTENTIONAL Raw Score								
RG	86	seems unaware when people come into the room.*						

* This item is not part of the ATTENTIONAL Raw Score.

ATTENTIONAL Responses Comments: _____

FOR OFFICE USE ONLY

ICON KEY	
SK	Seeking
AV	Avoiding
SN	Sensitivity
RG	Registration
	No Quadrant

SCORE KEY	
5	Almost Always = 90% or more
4	Frequently = 75%
3	Half the Time = 50%
2	Occasionally = 25%
1	Almost Never = 10% or less



SCORE SUMMARY

Quadrant Grid

Instructions

Please read carefully the detailed hand-scoring instructions in chapter 4 of the Sensory Profile 2 User's Manual. Transfer the item raw scores from the Caregiver Questionnaire. Add each column of raw scores to get the Quadrant Raw Score Totals.

Seeking/Seeker		Avoiding/Avoider		Sensitivity/Sensor		Registration/Bystander	
Item	Raw Score	Item	Raw Score	Item	Raw Score	Item	Raw Score
14		1		3		8	
21		2		4		12	
22		5		6		23	
25		15		7		24	
27		18		9		26	
28		58		13		33	
30		59		16		34	
31		61		19		35	
32		63		20		36	
41		64		44		37	
48		65		45		38	
49		66		46		39	
50		67		47		40	
51		68		52		53	
55		70		69		54	
56		71		73		57	
60		72		77		62	
82		74		78		76	
83		75		84		79	
Seeking Quadrant Raw Score Total		81		Sensitivity Quadrant Raw Score Total		80	
		Avoiding Quadrant Raw Score Total				85	
						86	
						Registration Quadrant Raw Score Total	

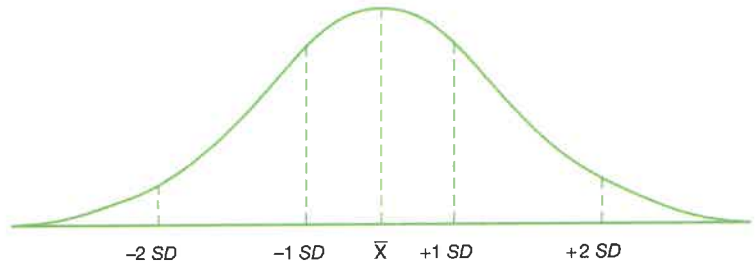
Summary Scores

Instructions

Transfer each Quadrant Raw Score Total from the Quadrant grids to the corresponding Quadrant Raw Score Total box. Then, transfer the section Raw Score Totals from the Caregiver Questionnaire to the corresponding Raw Score Total box. Plot these totals by marking an X in the appropriate classification column (e.g., Less Than Others, More Than Others, Just Like the Majority of Others).

The Normal Curve and Sensory Profile 2 Classification System

Scores one standard deviation or more from the mean are expressed as More Than Others or Less Than Others, respectively. Scores two standard deviations or more from the mean are expressed as Much More Than Others or Much Less Than Others, respectively.



				◀ Less Than Others			More Than Others ▶	
		Raw Score Total	Percentile Range ^a	Much Less Than Others	Less Than Others	Just Like the Majority of Others	More Than Others	Much More Than Others
Quadrants	Seeking/Seeker	/95		0-----6	7-----19	20-----47	48-----60	61-----95
	Avoiding/Avoider	/100		0-----7	8-----20	21-----46	47-----59	60-----100
	Sensitivity/Sensor	/95		0-----6	7-----17	18-----42	43-----53	54-----95
	Registration/Bystander	/110		0-----6	7-----18	19-----43	44-----55	56-----110
Sensory Sections	Auditory	/40		0-----2	3-----9	10-----24	25-----31	32-----40
	Visual	/30		0-----4	5-----8	9-----17	18-----21	22-----30
	Touch	/55		0	1-----7	8-----21	22-----28	29-----55
	Movement	/40		0-----1	2-----6	7-----18	19-----24	25-----40
	Body Position	/40		0	1-----4	5-----15	16-----19	20-----40
	Oral	/50		**	0-----7	8-----24	25-----32	33-----50
Behavioral Sections	Conduct	/45		0-----1	2-----8	9-----22	23-----29	30-----45
	Social Emotional	/70		0-----2	3-----12	13-----31	32-----41	42-----70
	Attentional	/50		0	1-----8	9-----24	25-----31	32-----50

^a For percentile ranges, see Appendix A in the Sensory Profile 2 User's Manual.

** No scores are available for this range.

Quadrant Definitions

Seeking/Seeker	The degree to which a child <i>obtains</i> sensory input. A child with a Much More Than Others score in this pattern seeks sensory input at a higher rate than others.
Avoiding/Avoider	The degree to which a child is <i>bothered</i> by sensory input. A child with a Much More Than Others score in this pattern moves away from sensory input at a higher rate than others.
Sensitivity/Sensor	The degree to which a child <i>detects</i> sensory input. A child with a Much More Than Others score in this pattern notices sensory input at a higher rate than others.
Registration/Bystander	The degree to which a child <i>misses</i> sensory input. A child with a Much More Than Others score in this pattern misses sensory input at a higher rate than others.